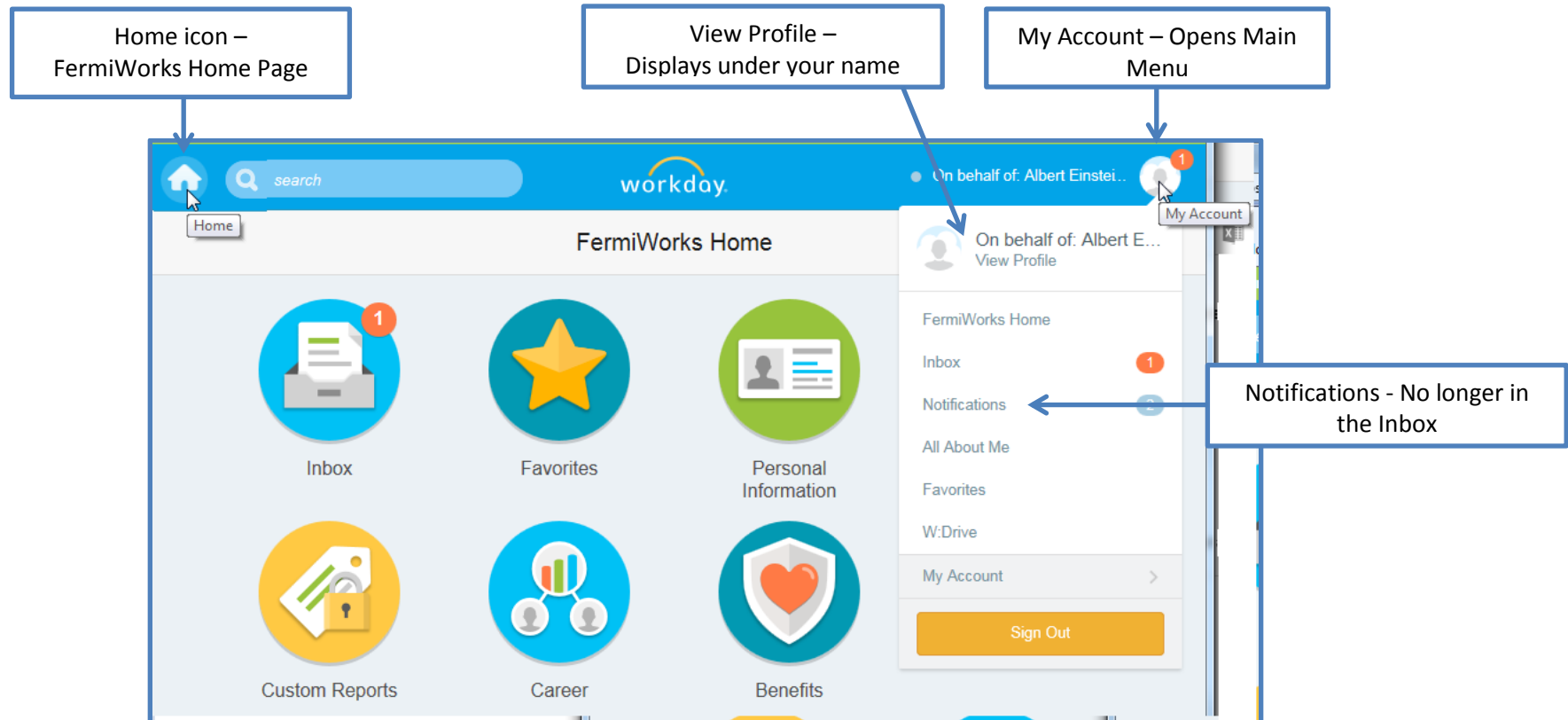


FermiWorks

What is New in FermiWorks 24

03.10.15

Workday has rolled out an update. The initial window display is new.







FermiWorks


What is New in FermiWorks 24

03.10.15

Notifications

Notifications are no longer in the Inbox. The Notifications link is on the menu.

Notifications can be viewed by	 All  Unread
Notifications can be sorted by	 Newest on Top  Oldest on Top


Notifications

Notifications 2

Viewing: All

Sort By: Newest

All

Unread

Newest on Top

Oldest on Top

02/18/2015

Change Benefits for Life Event - Canceled




1 day(s) ago

Hire: Albert Einstein (300978)

A Workday account has been created for Einstein, Albert

4 day(s) ago

Benefit Change - New Hire : Albert Einstein (300978) on 02/18/2015

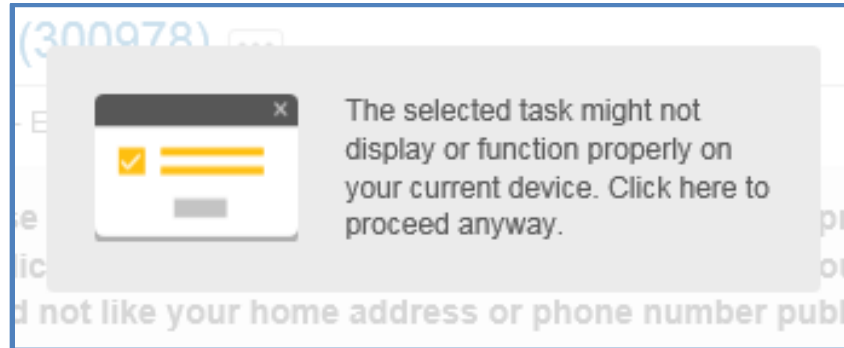




1 day(s) ago

Message (empty)

Details [Benefit Change - New Hire : Albert Einstein \(300978\) on 02/18/2015](#)

The following message may display. It should not affect any functionality in FermiWorks. Workday has updated their URL so the display is the same on any device. This message reflects this update. Just click to proceed.



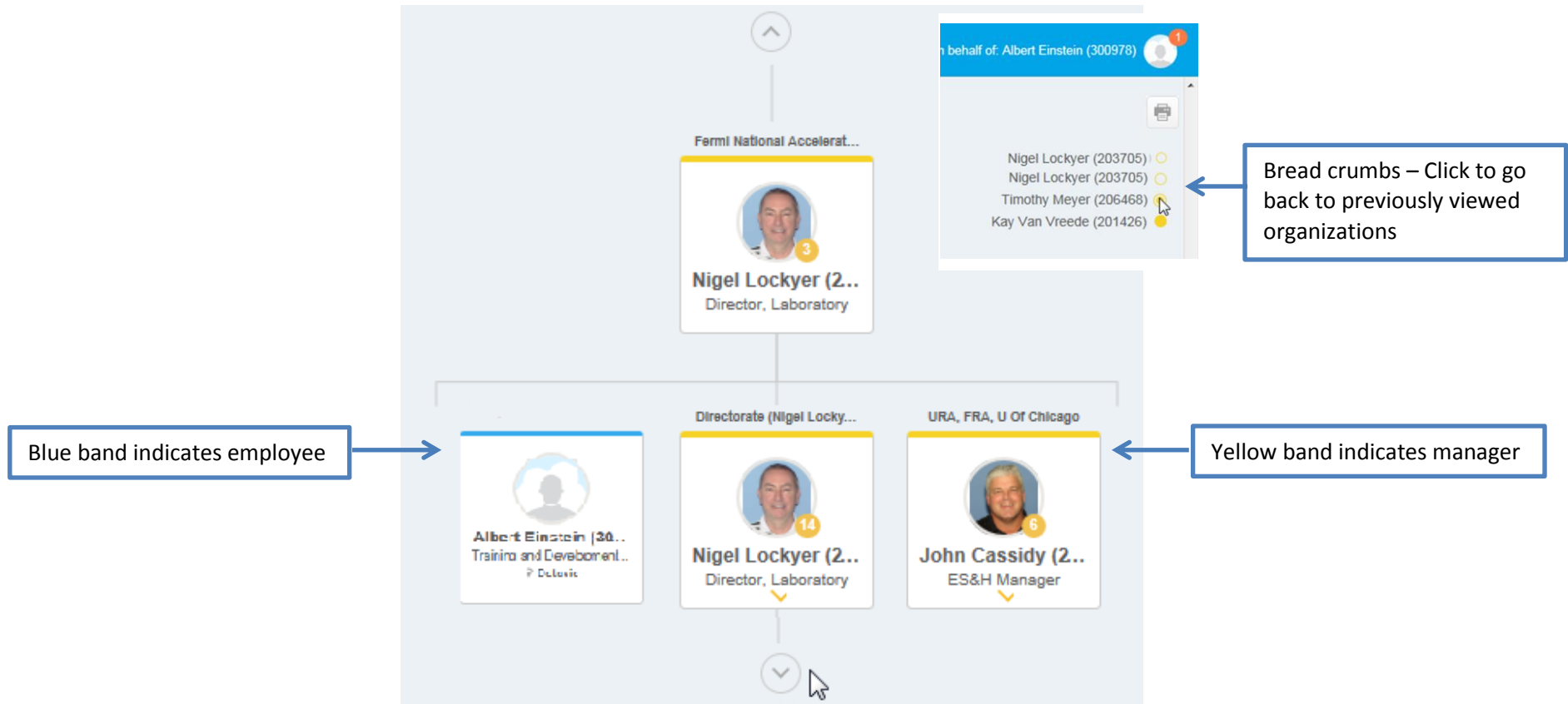
FermiWorks

What is New in FermiWorks 24

03.10.15

The existing org chart and directory swirl are replaced with a new way to navigate your organization.

This view of the org chart displays when you click *View Team*.



Click the arrows above and below to see the next levels of the organization.

Hover over any employee and the Related Actions icon displays.

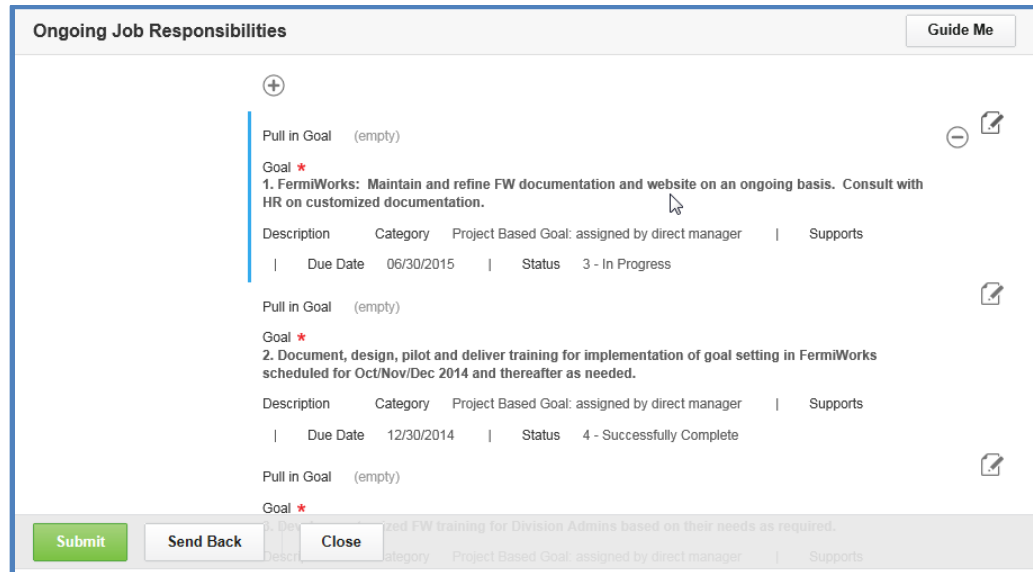
FermiWorks

What is New in FermiWorks 24

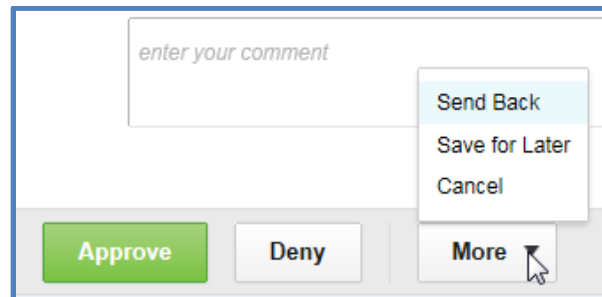
03.10.15

Sticky Toolbars

All bottom-of-the-page toolbars will always be visible and anchored at the bottom of your view.



Click **More** to display all buttons.



There is now an alert message to warn you that this minus button will delete the information entered.

Ongoing Job Responsibilities

Are you sure you want to delete?

Yes, Delete

Cancel

Goal *

Goal 1